

2018 Media Kit



- Purchase consumer attention & data directly from the owners consumers for better performance.
- Average 35 seconds of opt-in time spent per brand experience. 12% CTR. High brand impact.
- A simpler way to build qualified audiences: just ask.

The time to tell your story

Neutrogena

Case Study for New Product Line Launch

50,003

Brand Experience Completions

83%

Purchase Intent

+131%

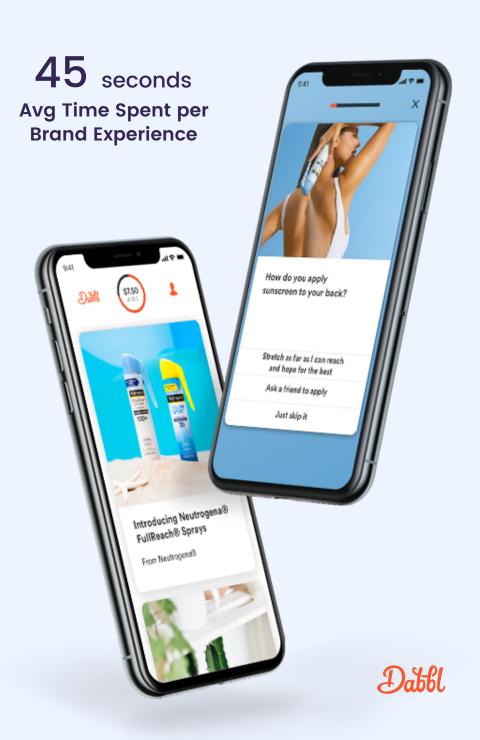
Product Brand Awareness

Exposed vs non-exposed

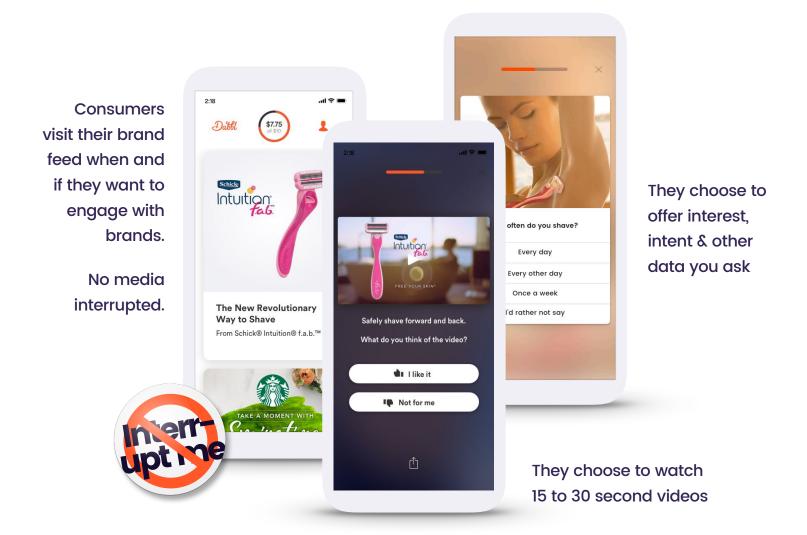
+291%

Mobile Ad Recall

Exposed vs non-exposed



Consumers are in control



Your ads don't interrupt their media. Consumers come to your brand because your ads offer value. Skip the typical media middlemen and share your ad budgets with the consumers you value most. Value their time, attention and the zero party data THEY choose to provide to your brand.



Treat consumers better Get better results

Viewability

Time Spent

100%

Opt-in, Brand-safe
Viewability and Completion

Viewability and Completion

35 seconds

Average Time Spent Per Brand Experience

Compare to a 1 second display ad paid "view" as defined by the Media Rating Council

Compare to 50% of pixels in view for display ads qualifiing as a paid "view" as defined by the Media Rating Council

Click Through Rate

12%

Average Non-incentivized Click Through Rate

Compare to 0.46% CTR for Google display ads as published by Wordstream for Q4 2018.



Average brand impact

+127%

Ad Recall

Exposed vs non-exposed

+33%

Brand Awareness

Exposed vs non-exposed

+27%

Brand Favorability

Exposed vs non-exposed

+20%

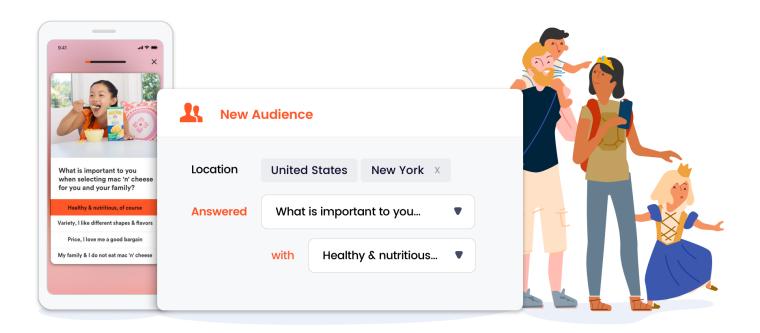
Purchase Intent

Exposed vs non-exposed

Average of 25 consecutive brand studies comparing those exposed vs those not exposed to Dabbl experiences. Oct 2018. Sample sizes 1,008 to 5,002. More info.



A simpler way to build qualified audiences: just ask



Goodbye surveillance, complexity & questionable, outdated data sources. Instead, respect the ultimate source of data: the consumer.

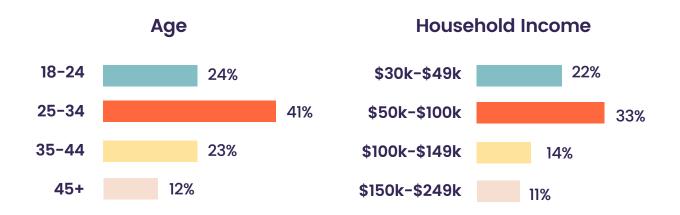
Target by state and designated market area... as well as anything you care to ask. Literally. Build audiences based on previous consumer responses. Create segments specific to your market, brand or product with response targeting. Just ask.



Engage desirable audiences

Millennial women | Moms of young children

College-educated women | Female iOS users



90% Female / 10% Male
65% College educated
29% Single / 28% In a relationship / 42% Married
60% Parents / 40% Not parents
47% Parents of young children
72% Apple iOS / 28% Android
86% Appreciate brands via content marketing
94% Appreciate brands on Dabbl

More at <u>Brands.GetDabbl.com/Audience</u>



Source: Dabbl and Facebook Analytics. Surveys of Dabbl consumers, sample sizes ranging from 1,117 to 6,690. Q1 & Q2 2018.

Your brand is in good company

Neutrogena





































































"Dabbl gives us a forum to share educational messaging with our consumers in a fun and engaging way." - GSK



Dabblers experience your brand differently

"Dabbl is quirky and doesn't feel like an intrusion, more like a friend sharing something cool with you."



"Dabbl is more about learning about products vs just watching videos. I learn more from Dabbl."

"I look for the brands in stores after viewing them on Dabbl. It is a great way to discover new products."

"Thank you for valuing my time."





Matter to more of your audience's life beyond their media consumption

Which do millennial women enjoy most?





Quickly launch experiences

Mix & match easy-to-launch activities to craft your experiences







Choice



This or That



Trivia



Puzzle



Conclusion with Call to Action

Avg 12% CTR!



More continually added!



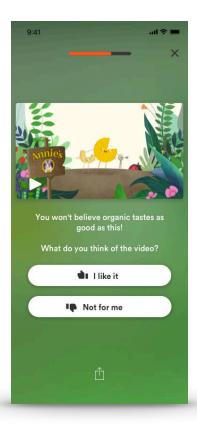
Feed card

Please contact us for rates per activities and rates per experience, based on volume.



Activities details

Communicate your brand. Engage. Gain insights.



Mobile video activity

Consumers watch entire video, read text and give a rating. We suggest 10 to 20 seconds in length.

- Communicate your message
- Build brand awareness
- Introduce new products
- Repurpose existing advertising
- Repurpose social content
- Test your marketing



Choice activity

Consumers view image, read the text and select their response.

- Deliver brand messages via interaction
- · Gain consumer insights
- Build consumer profiles for retargeting
- Learn attitudes and preferences
- Test product features
- Test your marketing
- Measure likeliness to recommend
- Measure purchase intent
- · Communicate and learn much more...





This or that activity

Consumers select from two images.

- Uncover subconscious reasoning
- Visually communicate your message
- Build brand and product awareness
- Repurpose existing advertising
- Repurpose social content
- Test your marketing



Trivia activity

Consumers read a question and select their answer, getting immediate feedback on the correct answer. They see a new screen with an image and a paragraph or more of text describing the answer.

- · Communicate brand messages via trivia
- · Deliver helpful content via trivia
- Educate on product features and benefits
- Learn level of consumer product knowledge
- Learn consumer knowledge of the market
- Test your marketing
- · Test retention of previous messaging
- · Communicate and learn much more...





Puzzle activity

Consumers slide elements to reveal the completed image.

- Visually communicate your message
- Build brand and product awareness
- Repurpose existing advertising
- Repurpose social content

Coming soon.



Conclusion with Call to Action activity

Consumers view your concluding message and rate your brand experience with this free engagement. Optionally, you can offer a link for them to visit your other digital properties.

- Direct them to your website, ecommerce, social or other properties
- Direct them to more content
- Direct them to an offer
- Direct them to a purchase
- Learn consumers' satisfaction with your experience

Average 12% Click Trough Rate!

More activities launching

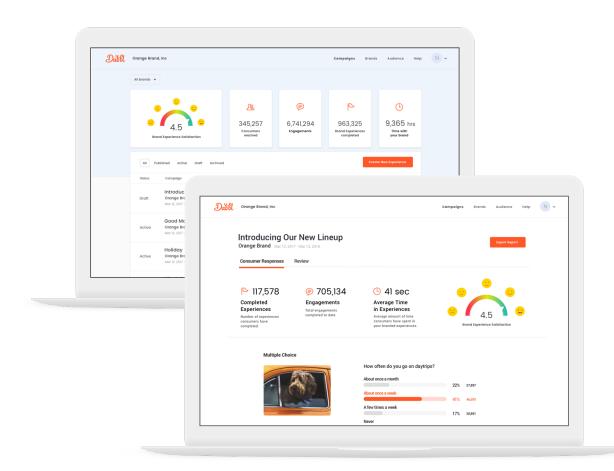
Engagements that are both fun for consumers and meaningful to brands are continually being tested and developed.



Live reports



"The Experience Manager is very userfriendly and easy to navigate." - Starbucks



Reach / Engagement / Time spent /

Experiences completed / Experience satisfaction /

Activity responses



Let's talk!



Please contact your sales representative.

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Thank you for your time!